Game Shows – Audience Olympiad

THEY improv's Audience Olympiad involves dividing the members in the audience into 3-5 set teams. For a variety of fun Challenges, each team will select members to be their Champions. During the competition, each member can only be chosen to be a Champion for one activity. The team then cheers their Champions to victory in hopes of winning prizes or bragging rights for the entire team. This means that they can be divided into a variety of categories such as men vs. women, tennis players vs. golf players, etc. etc.

THEY improv leads the way for country club entertainment with their Game Shows. These shows are designed to entertain and to produce positive results. Participants in the games have fun while lowering their personal barriers and enhancing their personal relationships in a low-tech adventure focused on the human element to help enhance the communities we serve.

Each show is individualized with elements adjusted based on the needs of the audience. This includes shifting from ratings G through NC-17, wholly audience driven to packing participants with comedic performers, and from innocuous shows to shows that ambush unwitting audience members. The activities can include generic pieces or can include utilizing elements from the company involved to custom tailor it to your organization.

While this can be done like other game shows for 30-45 minutes, adding the time for choosing Champions can add additional time to the effort, and the activities can be spread throughout an evening with 3 or 4 ten-minute contests. This can also be expanded to 60-90 minutes. Prices range based on length of show, required cast, size of audience, prizes, etc. but doesn't include prizes as the groups can get quite large. Adding prices is negotiable.

Contact **THEY improv** to find out the variety of shows available, and how hiring **THEY improv** is a winning proposition for everyone. Email **THEY improv** at info@THEYimprov.com or by telephone at (866) 219-4386.

Some examples of Types of Challenges are:

Relays: One competitor conducts an activity and then has to pass that activity to the next as the team has to accomplish the goal as a group. An example for the holidays is using candy canes hanging from the mouths of participants to pass one candy cane between team mates. There are hundreds of options and methods of conducting these activities.

Collaboration: Teams work together to accomplish a goal such as building towers, constructing bridges, making paper airplanes, tossing items for collective distance, etc. but work as a team to prevent a break in the chain.

Skill: Individuals or pairs work together to perform some human trick such as moving cookies from their forehead to their mouth without touching it with their hands.

Many Many More: There are literally hundreds of these games that we can devise based on location, organization involved and people who are playing. We adjust to operate individually or in teams and with various measures of success. Simply contact us to challenge us creatively.